## Open Source Principles

- 1. Licensees are free to use open source software for any purpose whatsoever.
- Licensees are free to make copies of open source software and to distribute them without payment of royalties to a licensor.
- Licensees are free to create derivative works of open source software and to distribute them without payment of royalties to a licensor.
- Licensees are free to access and use the source code of open source software.
- 5. Licensees are free to combine open source and other software.

Copyright (C) Lawrence Rosen 2004. Licensed under the Academic Free License v. 2

## Open Standards Principles

- 1. Everyone is free to copy and distribute the official specification for an open standard under an open source license.
- 2. Everyone is free to make or use embodiments of an open standard under unconditional licenses to patent claims necessary to practice that standard.
- Everyone is free to distribute externally, sell, offer for sale, have made or import embodiments of an open standard under patent licenses that may be conditioned only on reciprocal licenses to any of licensees' patent claims necessary to practice that standard.
- A patent license for an open standard may be terminated as to any licensee who sues the licensor or any other licensee for infringement of patent claims necessary to practice that standard.
- All patent licenses necessary to practice an open standard are worldwide, royalty-free, non-exclusive, perpetual and sublicenseable.

Copyright (C) Lawrence Rosen 2004. Licensed under the Academic Free License v. 2